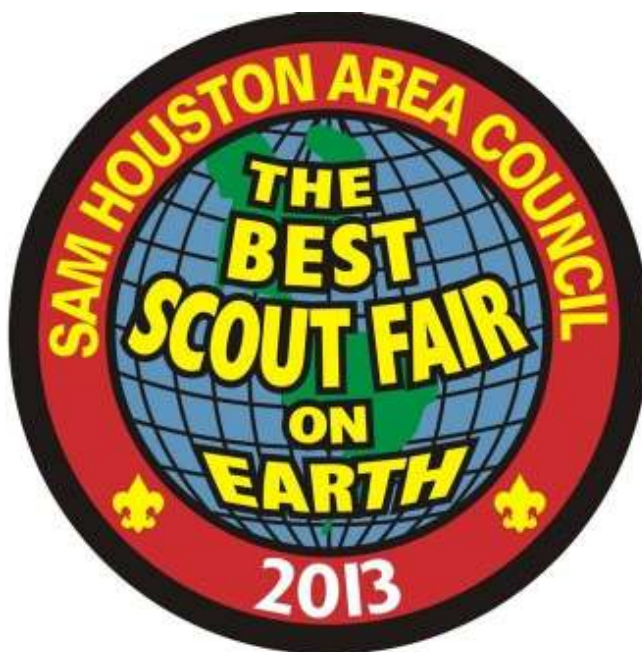


Sam Houston Area Council
Scout Fair 2013
“The Best Scout Fair on Earth”
Reliant Arena
April 13, 2012
10:00 am – 3:00 pm

Booth Planning & Ideas Packet



Contact Information:

Participation Chair:

Harry Drew

281-794-1051

drew@legacyfuneralgroup.com

Office Contacts :

Melanie Harrison

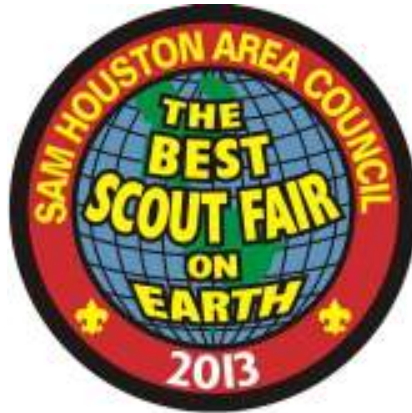
713-756-3398

Melanie.harrison@scouting.org

Michelle Phillips

713-756-3308

michelle.phillips@scouting.org



Welcome and Thanks!

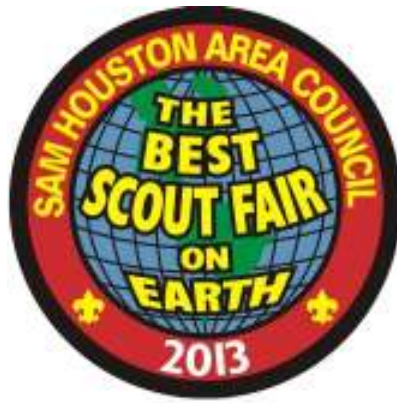
Welcome to Scout Fair 2013, "The Best Scout Fair on Earth!" Thank you for your commitment to Scouting! Scout Fair is our annual community wide event presented by the Sam Houston Area Council. Our purpose is to showcase the Scouting program and values to our community. The Scout Fair provides a recruitment and programming tool for units to use that will retain and increase members' participation in Scouting. It also serves as a fundraiser for Scouts and Units, as well as for the Council.

We appreciate your desire to join us with hosting a booth. The booths help us present fun and excitement for thousands of area families. This guidebook will help you as you begin planning your activity.

Your Scout Fair adventure is about to begin! Discover the exciting activities of Scouting in a day of action packed activities. You will get to spend the day having so much fun with your Scouts and spread the Scouting Spirit!

Thank you,

Your 2013 Scout Fair Committee and Staff!



Scout Fair Booth Planning & Ideas

Each Pack, Troop, Team, Crew, Ship and Post is encouraged to sponsor a booth at the fair. This is your opportunity to show our community what Scouting is all about, and to share your scouting skills with fellow Scouts and Scout Leaders. The leader Guide gives many suggestions of booths appropriate to different ages and Scouting levels. In the past, booths have included craft stations (Cubs), rope making (Scouts), orienteering (Venturing), and law enforcement (Exploring). By involving all the Scouts and parents in your unit, booth preparation and set-up, manning and take down can be shared to keep it simple and make it fun. All participating Scouts will receive a Scout Fair Patch.

How to Organize a Scout Fair Booth

- Units must name a Booth Chairman.
- Pick an idea for your booth.
- Register your unit for booth through our online registration system. Booth Participation Registration must be **completed on or before March 31** for your booth to be placed in the Scout Fair Program.
- Start planning now and get your activity ready.
- Practice the game, craft or skill with the rest of your unit and have the boys learn their duties.

Booth Regulations:

- Standard booth size is 10' x 10'. Larger space (20' X 10') is available upon request.
- One adult booth supervisor should be on duty at all times.
- Electricity is available for \$100.
- Bring your flag or banner to identify your unit and sponsor.
- Bring your own tables and chairs, or these can be rented for through the online registration system in advance. Chairs are \$5, tables are \$15. All tables and chairs must be reserved and paid in advance – there will be no chair or table rental the day of the event.
- Activities and displays using tents will need to be self-supporting; there is no area to put stakes in the ground.
- Any Unit that is not able to sponsor a booth may participate by contributing service during the day of Scout Fair.
- Review the *Safety Booth Requirements Manual* for all booth safety requirements.

Booth Set-up and Clean up:

Reliant Arena set-up time is on Friday evening, April 12 is from 6pm-8:30pm. When arriving, be sure to state at gate entrance that you are here for Scout Fair set-up to ensure free entry. Please refer to the Unit Leaders Guide for parking fees on Scout Fair day. Reliant Arena will open at 8am on Saturday, April 13th. Remember there is no vehicle access to drive inside the Reliant Arena. Your booth should be set up & ready by 10am Saturday. The show area must be completely clean at the conclusion of Scout Fair. All equipment and material must be removed at the end of the show- NOT BEFORE!

Booth Planning:

Keep these tips in mind when planning your booth:

- **Make it alive and fun!** Be sure all youth members get in on the act—this is their show. Schedule a rotation of dens, patrols, or squads and don't forget the adult supervision.
- **Subject Knowledge** Youth members should be conversant with the topic of the booth. Scouts should be able to describe activities in their own words and answer questions about their booth.
- **Audience participation!** Involve the audience. Invite them to try their own cooking, be a participant in a game, take a quiz, try a skill, paint them like a clown, or take a fingerprint. You will get more people to stop at your booth if they can do something.
- **Proper uniforming is essential.** Everyone is encouraged to wear the Scout uniform.
- **Have the booth going at all times.** Be sure to not leave before the end of the show, or begin the day late. Scout Fair usually has an influx of visitors at the beginning and at the end, as well as a steady stream throughout. Having an empty or unmanned booth does not help promote your unit. Remember a shift roster should be made for every booth. PEOPLE GO WHERE THE ACTION IS!
- **Do not sell** items, charge, or ask for donations as part of your booth.
- **A Scout is courteous at** all times, especially when others are speaking or waiting in line.

Selecting your booth theme:

We have compiled some sample ideas for your booth; but feel free to come up with your own too. There are numerous ideas available. Start with monthly Cub Scout themes or Cub achievements and electives. There are also many resources in Scout Merit Badge books, and from commissioners and other Scouters. You may choose to focus on your community and its history, people, landmarks and activities. Select one that is fun and interesting to keep your Scouts excited and engaged, as well as entertaining for the visitors. The list of possible booths is endless. Have your youth and adult leaders brainstorm booth possibilities, then determine which is best for your unit and Scouts.

Remember the following when choosing your theme:

- Experience is valuable, but not necessary.
- The size of your unit may determine the amount of space you'll need.
- Thoughts to consider: What do your boys do best? What are their interests? What recent activities were the most successful? What hidden resources, hobbies and talents are out there?
- Preparation time required and available.
- Transportation needs.

Here is a list of booth themes to consider for your demonstration:

Air and Water pollution	Famous Americans	Maps	Space exploration
American folklore	Famous Scouts	Model cars	Sports Carnival
American heritage	Feats of skill	Model trains	Stamps or coins
American history	Finger painting	Models	Star study
Animal care	Fingerprinting	Morse code	Star trek
Antique Plaque	Fire Prevention	Mountain men	Stencil Crafts
Making	Firearms safety	Mountaineering	Survival techniques
Astronomy	First Aid	Music	Walkers
Atomic Energy	Fishing	Native American	Stone painting
Aviation	Fitness	crafts	String Art
Backpacking	Flag etiquette	Native American	Teepee making
Backyard Camping	Flag history	dancing	The world of sound
Balloon Dart Throw	Fly tying	Nature crafts	Tile crafts
Basketball Catapults	Forestry	Nature trails	Tin-can craft
Beadwork	Gaming	Neckerchief slides	Tinfoil crafts
Beanbag Games	Games of the past	No trace camping	Toothpick crafts
Bicycle Safety	Games of Skills	Obstacle course	Toy making
Bike Repair	Gardening	Oceanography	Toy soldiers
Birdhouses & feeders	Geology	Old time radio	Traffic safety
Block printing	Harmful habits	Orienteering	Trail to Eagle
Bottom of the sea	Health & Safety	Outdoor games	Transportation
Box hockey	Health careers	Panning for gold	Tricks & puzzles
Camp Songs	High Adventure	Passports	Troop leadership
Camping Merit Badge	Hiking	Personal fitness	Tube crafts
Camping techniques	Historical Merit	Pets	Veterinary medicine
Candle decorating	Badge	Photography	Weather
Card making project	History of Scouting	Physical fitness	Wet sponge toss
Carnival games	Hobbies	Pinewood derby	Whittling
Ceramics	Home gardens	Pioneering	Wilderness survival
Chess	Home Museums	Plaster Casting	Wildlife conservation
Citizenship	Home Safety	Pottery	Wildlife habitats
Clay modeling	Homemade Games	Puppets	Winter camping
Collections	Homemade ice cream	Putt-putt golf	Wire crafts
Clothespin craft	Horsemanship	Railroading	Woodcarving
Clowns	Hunting safety	Raingutter regatta	Woodworking
Communications	Indian Lore/Crafts	Rappelling	World around us
Comparisons	Indian Signs	Recycling	World foods
Compass	Insects	Rocket derby	World travel
Cowboys	International	Rocket making	
Cooking	Scouting	Rocks and Minerals	
Craftsman activities	Jewelry	Rope Making	
Cub Scout chef	Jigsaw Puzzle Making	Sand Art in a bottle	
Cub Scout field day	Jungle tales	Scouting history	
Cub Scout sports	Kayak building	Scouting uniform &	
Decoupage	Keep America	insignia	
Dinosaurs	beautiful	Scrapbook making	
Drawing	Kite building	Sculpturing	
Drum Making	Kites	Sea adventure	
Dutch oven cooking	Knots and lashings	Search & Rescue	
Electric games	Law Enforcement	Showman activities	
Electricity	Leather crafts	Signal Tower	
Emergency kits	Leatherwork	Silhouettes	
Emergency rescue	Leave no trace	Small Boat Sailing	
Face paint	Leaves (leaf prints)	Soap Sculptures	